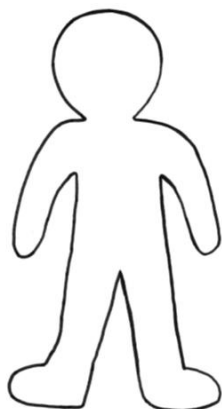


SUBJECT: Drama

UNIT: Devising and Grimm Tales



| DRAMA TECHNIQUES | DEFINITION |
|------------------|---|
| Interpretation | Artistic, subjective and analytical process of translating a script or concept into a live performance. |
| Characterisation | Developing a believable, engaging character through their personality, actions, voice and physical presence |
| Movement | The use of the body: gestures, facial expressions and blocking to convey meaning, emotion and character motivation. |
| Expression | The use of face, voice, and body to convey a character's emotions, subtext, and reactions to show a characters emotions. |
| Inference | The process of 'reading between the lines' to work out details about the plot, character motivations or setting that is not stated. |
| Soundscape | A soundscape is an immersive, layered and often actor-generated sound environment to build up mood, time or location. |
| Ensemble | An ensemble is a group of performers working together. |



Improvisation

PHYSICAL SKILL

- Body language
- Facial expressions
- Gesture
- Posture
- Eye-contact
- Gait



VOCAL SKILL

- Volume
- Emphasis
- Tone
- Accent
- Pitch
- Pace
- Pause

