**UNIT:** Film



## **Key Terminology**

- Mise-en-scène: The arrangement of everything that appears in the shot, including setting, props, lighting, and costume.
- Cinematography: The art of photography and filming.
- Editing: The process of selecting and arranging the best shots.
- Sound Design: The creation of sound effects, music, and dialogue.
- Genre: A category of artistic composition, such as horror, comedy, or sci-fi.
- Narrative: The story or plot of a film.
- Diegetic Sound: Sound that originates from within the world of the film, such as dialogue, footsteps, or a radio.
- Non-diegetic Sound: Sound that does not originate from within the world of the film, such as a soundtrack or voiceover.

## **Key Concepts**

- Film Language: The techniques used to communicate meaning to the audience, such as camera angles, shot types, and editing techniques.
- Genre Conventions: The characteristics that define a particular genre, such as the use of specific tropes and stereotypes.
- Audience Theory: Theories about how audiences interpret and respond to films, such as the Hypodermic Needle Theory and the Uses and Gratifications Theory.
- Film Production Process: The stages involved in making a film, from scriptwriting to distribution.
- Film Representation: How films represent different groups of people and social issues.
- Film Industry: The economic and cultural factors that shape the film industry.

## **Analysis Techniques**

- Semiotic Analysis: Analysing the signs and symbols used in a film.
- Narrative Analysis: Analysing the story and plot of a film.
- Audience Analysis: Analysing the target audience of a film and how it appeals to them.
- Technical Analysis: Analysing the technical elements of a film, such as cinematography, editing, and sound design.